#include <iostream>

class Number {

private:

int value;

public:

Number(int val) : value(val) {}

Number& operator++() {

value += 5;

return \*this; }

Number& operator--() {

value -= 1;

return \*this;

}

Number operator-() {

return Number(-value);

}

friend void display(const Number& num);

};

void display(const Number& num) {

std::cout << "Value: " << num.value << std::endl;

}

int main() {

Number a(10);

++a;

display(a);

--a;

display(a);

Number b = -a;

display(b);

return 0;

}